



ROAR Ingredients

R•O•A•R

Talent development in sport is widely acknowledged to be nonlinear, dynamic and complex

Phillips, E., Davids, K., Renshaw, I., & Portus, M. (2010). Expert performance in sport and the dynamics of talent development. *Sports Medicine*, 40, 271–283



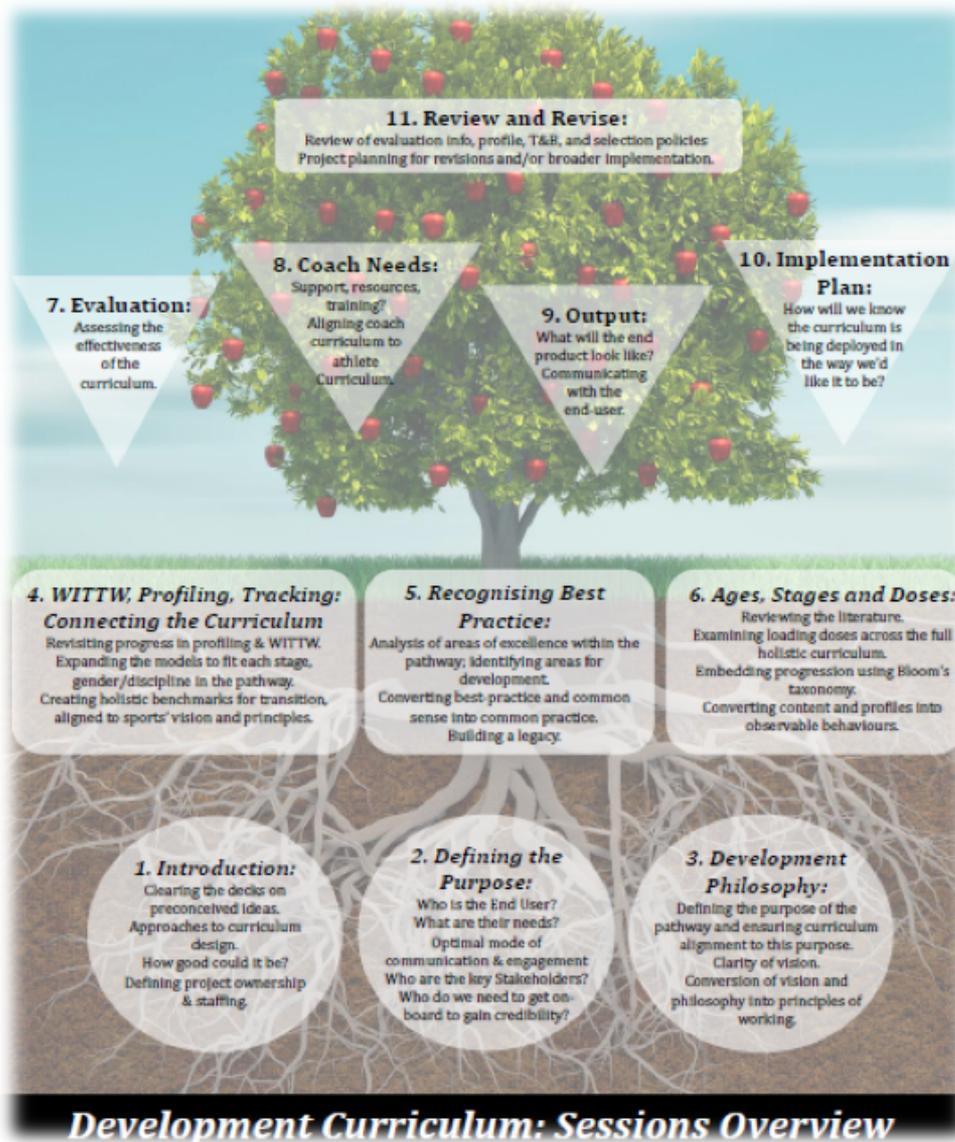
Billy Vunipola and team mates (aged 10 years)



Jayden and Joe
(aged 13 years, born 25 days apart)

Performance Pathway Team Curriculum Project

- *Pathway Health Check identified opportunity for a step change in the World Class System.*
- *Build sustainability by supporting sports to develop, refine and implement a framework for success within their pathway.*
- *It defines what but not how!*
- *Make best practice, common practice.*





BRITISH PARA-SWIMMING



WHAT is it?

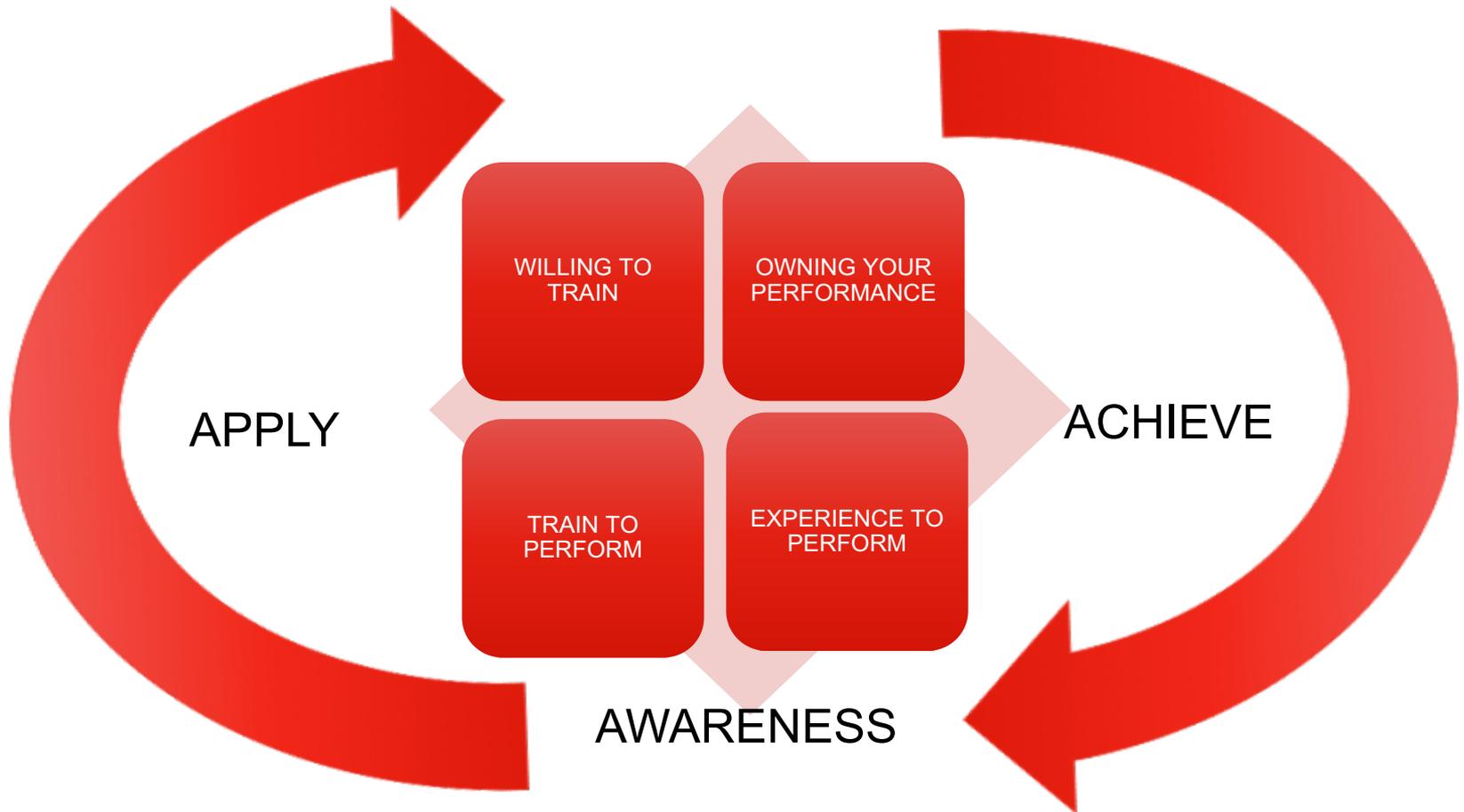
- *A Development Framework for British Para-Swimming Athlete Pathway*
- An evolving development framework clearly aligned to the vision and culture of the programme. It should be driven by WITTW, supporting a question driven approach.
- Individual centred approach which encourages holistic development and supports the creation of positive development environments.

WHY?

- To create transparency and common language throughout the pathway.
- Integrate ROAR throughout the pathway.
- Ensure that individual development has a clear focus and outcome.
- Engages athletes, coaches, parents, practitioners and administrators



ROAR INGREDIENTS



Delivering on the Day

Pillar

Willing to Train

Owning Your Performance

Training to Perform

Experience to Perform

Why?

Means, motivation and opportunity to commit and to do what is required

Encourage swimmers to develop the skills to proactively drive and own their performance

The 'right' thing at the 'right' time to deliver long term goals

Exposure to competition situation and environments that enable learning and development of skills to deliver racing performance

Achieve

- Commitment
- Desire
- Grit/Resilience

- Time Management
- Communication skills
- Self awareness

- Consistency of quality of training
- Structured training and competition plan

- Thriving under Pressure
- Delivering a race

Apply

- Access to appropriate environment

- Personal Growth
- Growth Mind-set

- Physical Literacy
- Physical preparation and recovery

- Delivering the competition

Awareness

- Thirst for Knowledge
- Enjoyment/ Fun

- Accountability

- Environment

- Competition exposure/ Strategy
- Support Network

How do we track progress?

Awareness

Level 1: The swimmer requires guidance to execute.

Level 2: The swimmer is able to execute with some direction or prompting.

Apply

Level 3: The swimmer has several strategies available but is not sure when and where to use them; may lack consistency.

Level 4: The swimmer has a range of strategies available and can use them consistently at the appropriate time.

Achieve

Level 5: The swimmer has a range of strategies available and can use them consistently at the appropriate time. The swimmer seeks feedback, is able to teach others and acts as a role model.

SOLO Taxonomy – Stages of understanding

Pre-structural

Uni-structural

**Multi-
structural**

Relational

**Extended
Abstract**

No Lego



Or, in other words....

Clueless

Heard of it

Getting there...

Got it

Owned it

		Awareness	Apply	Achieve
Consistency of quality training	Regular, relevant and repeated training stimulus allows the swimmer to build confidence in their ability to perform and affords the opportunity to maximise their potential.	<p>L1–Attends training but needs frequent guidance and applies themselves inconsistently.</p> <p>L2 – Consistent training attendance and effort but some support may be required to define what needs to be done and why.</p>	<p>L3 –Understands the need for holistic athlete development. However, prioritisation and application may be inconsistent and require support</p> <p>L4– Effective application to all aspects of training. Able to do this consistently, independently and without distraction.</p>	<p>L5 – Commits fully to all aspects of training required to be an elite athlete. Takes ownership, uses support network and adapts to various situations without distraction.</p>

Development tracker

Athlete Name _____ Name _____ Date of Completion _____
 Coach Name _____
 Peer Name _____



Athlete

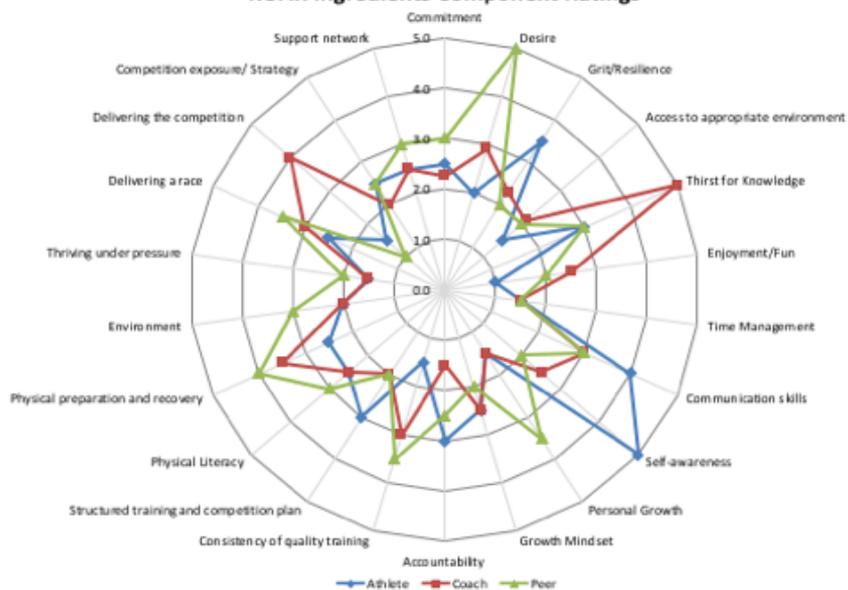
PILLAR		DEVELOPMENT LEVEL SLIDER	DEVELOPMENT LEVEL	DEVELOPMENT STAGE	SUPPORTING COMMENTS	PILLAR RATING
Willing to Train <i>Means, motivation and opportunity to commit and to do what is required</i>	Commitment	<input type="range" value="2.5"/>	2.5	AWARE		2.3
	Desire	<input type="range" value="2.0"/>	2.0	AWARE		
	Griff/Resilience	<input type="range" value="3.5"/>	3.5	APPLY		
	Access to appropriate environment	<input type="range" value="1.5"/>	1.5	AWARE		
	Thirst for Knowledge	<input type="range" value="3.0"/>	3.0	APPLY		
	Enjoyment/Fun	<input type="range" value="1.0"/>	1.0	AWARE		
Owning your Performance <i>Encourage athletes to develop the skills to proactively drive and own their performance</i>	Time Management	<input type="range" value="1.5"/>	1.5	AWARE		2.0
	Communication skills	<input type="range" value="4.0"/>	4.0	APPLY		
	Self-awareness	<input type="range" value="5.0"/>	5.0	ACHIEVE		
	Personal Growth	<input type="range" value="1.5"/>	1.5	AWARE		
	Growth Mindset	<input type="range" value="2.5"/>	2.5	AWARE		
	Accountability	<input type="range" value="3.0"/>	3.0	APPLY		
Training to Perform <i>The 'right' thing at the 'right' time to deliver long term goals</i>	Consistency of quality training	<input type="range" value="1.5"/>	1.5	AWARE		2.3
	Structured training & competition plan	<input type="range" value="3.0"/>	3.0	APPLY		
	Physical Literacy	<input type="range" value="2.5"/>	2.5	AWARE		
	Physical preparation & recovery	<input type="range" value="2.5"/>	2.5	AWARE		
	Environment	<input type="range" value="2.0"/>	2.0	AWARE		
Experience to Perform <i>Exposure to competition situations and environments that enable learning and development of skills to deliver racing performance</i>	Thriving under pressure	<input type="range" value="1.5"/>	1.5	AWARE		2.1
	Delivering a race	<input type="range" value="2.5"/>	2.5	AWARE		
	Delivering the competition	<input type="range" value="1.5"/>	1.5	AWARE		
	Competition exposure/Strategy	<input type="range" value="2.5"/>	2.5	AWARE		
	Support network	<input type="range" value="2.5"/>	2.5	AWARE		

BACK

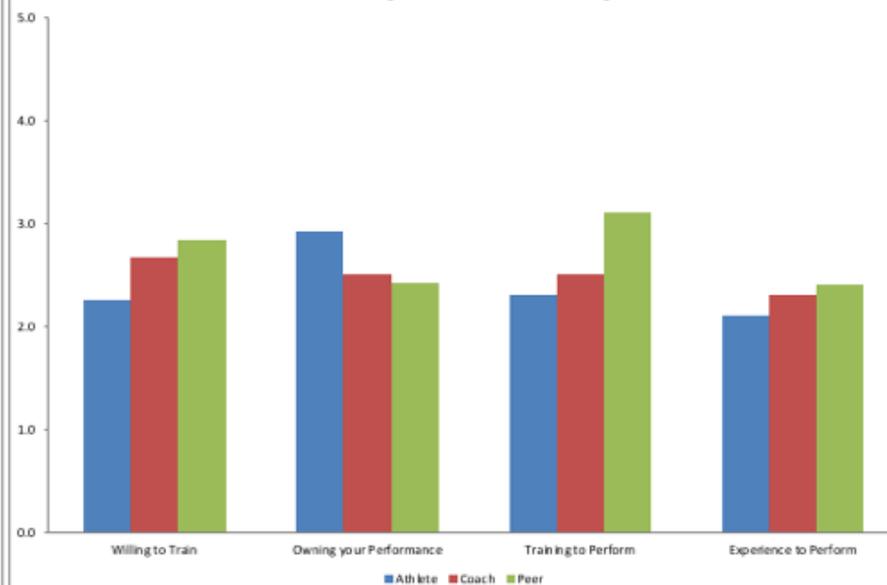
Athlete Data: Data Entry 1
Coach Data: Data Entry 1
Peer Data: Data Entry 1



ROAR Ingredients Component Ratings



ROAR Ingredients Pillar Ratings



What is next?

- *Resource Development*
- *Interactive workshops*
- *Camps*
- *Competitions*
- *Selection*
- *Evolving*

